

Dialogue System for Unity

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Thank you for supporting the Dialogue System for Unity! You now have a robust and proven system that will let you easily add AAA-quality conversations to your projects.

We want your project to be a success! If you have any questions or feature requests, please contact us any time at support@pixelcrushers.com.

Getting Started:

- Read the documentation and/or watch the tutorial videos.
- Play the scene `Demo/Scenes/DemoScene1`.

Documentation:

- Video tutorials & online manual: Tools → Pixel Crushers → Dialogue System → Help.
- Online documentation: http://www.pixelcrushers.com/dialogue_system/manual2x/html
- Download a copy: http://pixelcrushers.com/dialogue_system/manual2x/Documentation.zip
If you download a copy for offline use, do *not* unzip it into your Assets folder! It contains Doxygen-generated JavaScript files; if these are in the Assets folder, Unity will try to compile them and fail. Unzip it outside of your Assets folder.

Upgrade Notes:

- Re-import any Third Party Support packages that you imported in a previous release.

Need Help?

- Check the FAQ for solutions to common questions: Tools → Pixel Crushers → Dialogue System → Help → FAQ.
- Email: support@pixelcrushers.com
- Web: Tools → Pixel Crushers → Dialogue System → Help → Report a Bug.